

# Packet Traces from a Simulated Signed Root

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# Background

- We know from active measurements that some DNS resolvers cannot receive “large” responses.
  - Middleboxes block responses  $> 512$  octets
  - Firewalls block UDP fragments ( $> 1480$  octets)
- We know from existing data that root DNS servers see a small percentage of queries with
  - DO=1
  - EDNS bufsiz=512

# Background

- We know that recently signed TLDs (.org) experienced a significant increase in queries over TCP.
- Some resolver products do not support TCP transport.

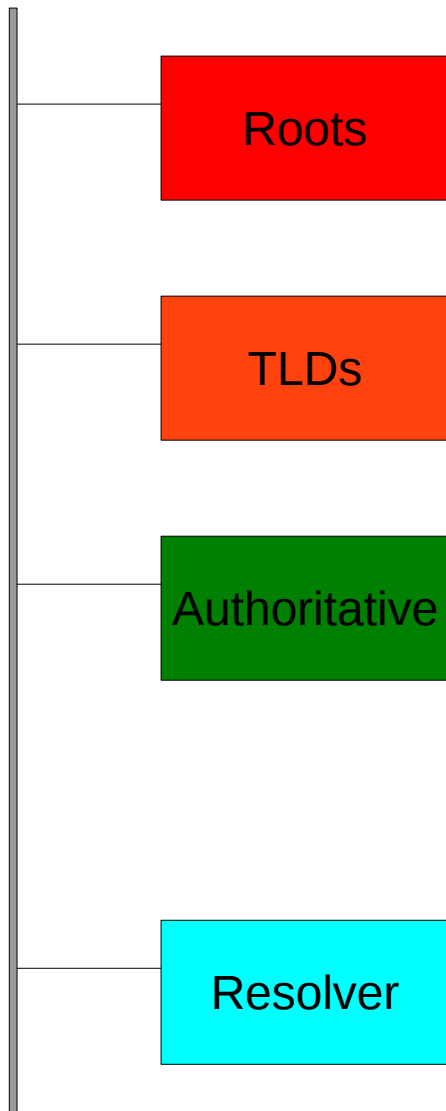
# Fear

- When the root becomes signed, some clients will effectively be cut off from the root nameservers.
- Root nameservers will see a sudden increase in query rate (both TCP and UDP) due to panicky resolver clients.

# Goal

- To visualize and understand how signing the root affects “EDNS 512 DO=1” clients.

# Simulation Setup



- Nameservers run as FreeBSD jails with loopback alias addresses of real servers.
  - (so nameservers for the same zone could be configured differently)
- Zone content taken from actual zones.
  - (so I don't have to make up addresses)
- tcpdump on Resolver
- All caches are empty

# Zone Contents

- Root-zone as-is
- TLD zones contain the delegations and necessary glue for example.com and example.net.
- Authoritative zones include example.com, example.net, iana-servers.net.

# DNSSEC Parameters

- KSK(s) 2048-bit RSASHA1
- ZSK(s) 1024-bit RSASHA1
- NSEC



# In the following plots...

- Packets are represented as vertical bars
- Size of the bar represents the packet size
- Queries above  $x=0$  axis, responses below
- Overlapping packets are spread out in time so we can see them all.

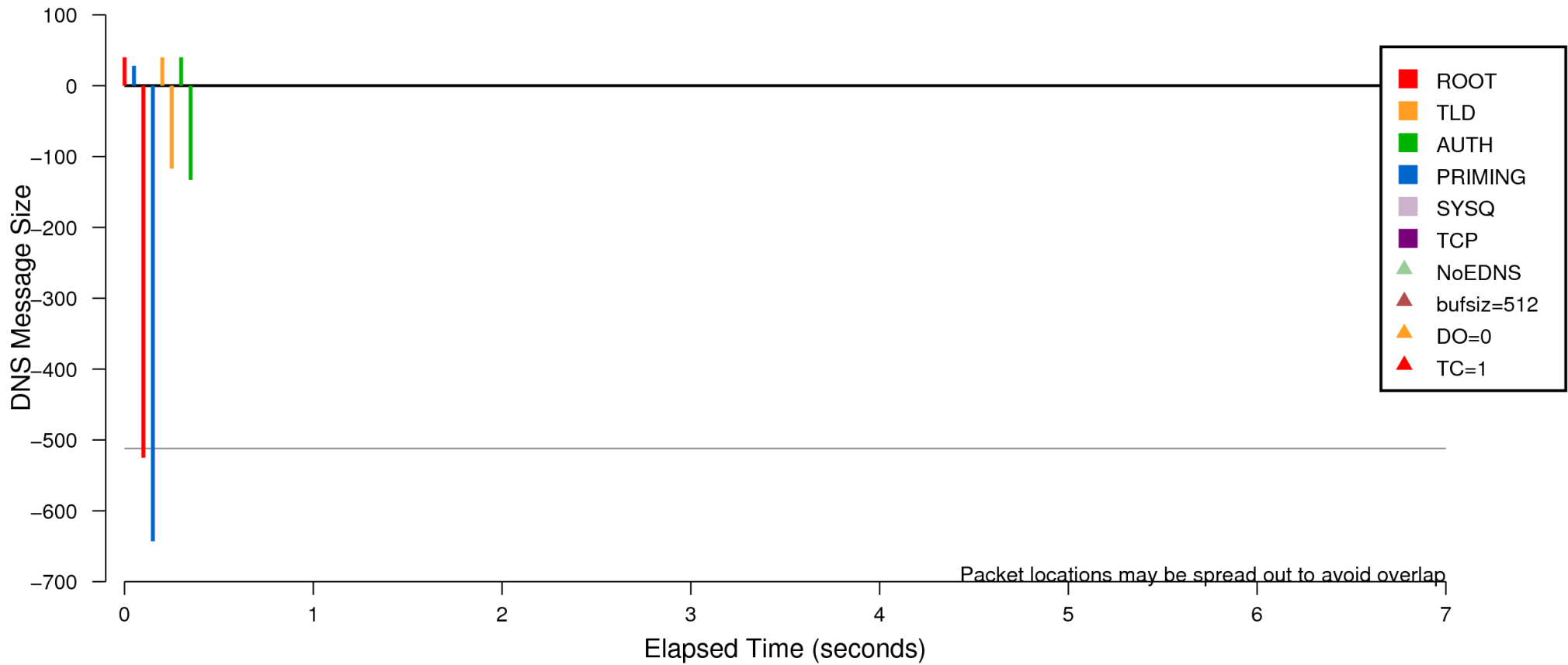
# Plot Legend

- Red for messages to/from root nameservers
- Orange for messages to/from TLD nameservers
- Green for messages to/from authoritative.
- Blue for priming queries and responses
- Lavender for “SYSQUERY”
  - Address lookup for NS names
- Purple for TCP
- Triangles above packets represent DO=0, TC=1, bufsiz=512, EDNS absence

# BIND 9.4.3-P3

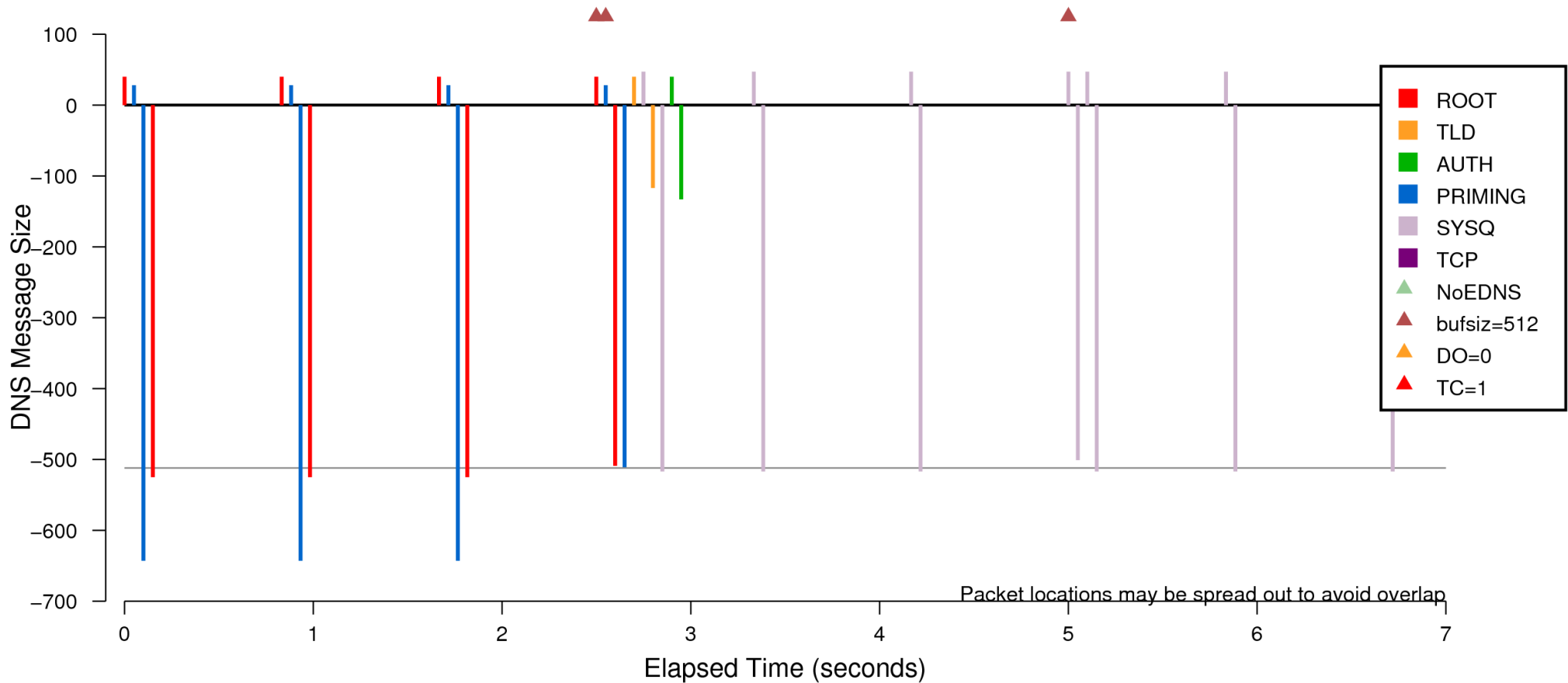
(because this is what comes with FreeBSD,  
and I'm lazy)

# bind943P3-unsigned-noblock-001.pcap



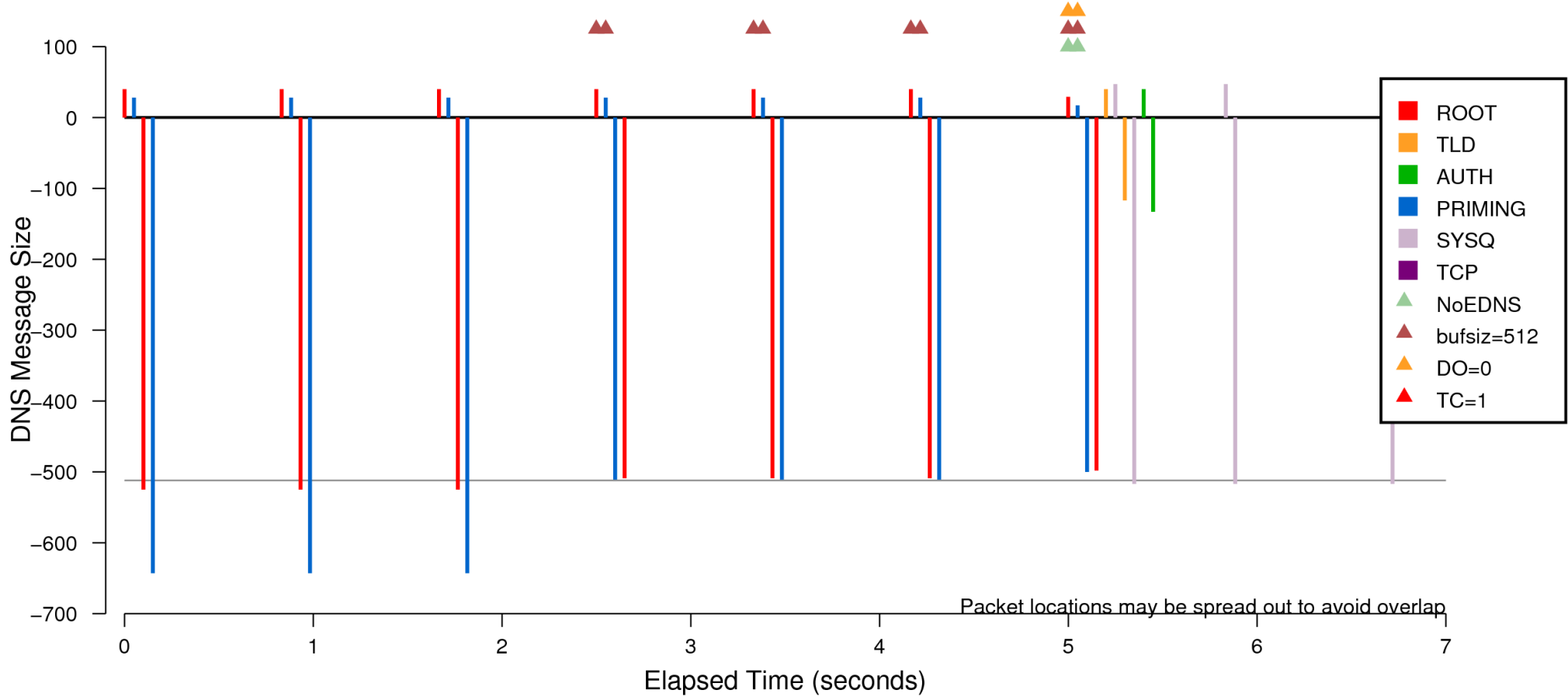
Normal transaction, no responses blocked, no retransmits.

# bind943P3-unsigned-dns512blocked-001.pcap



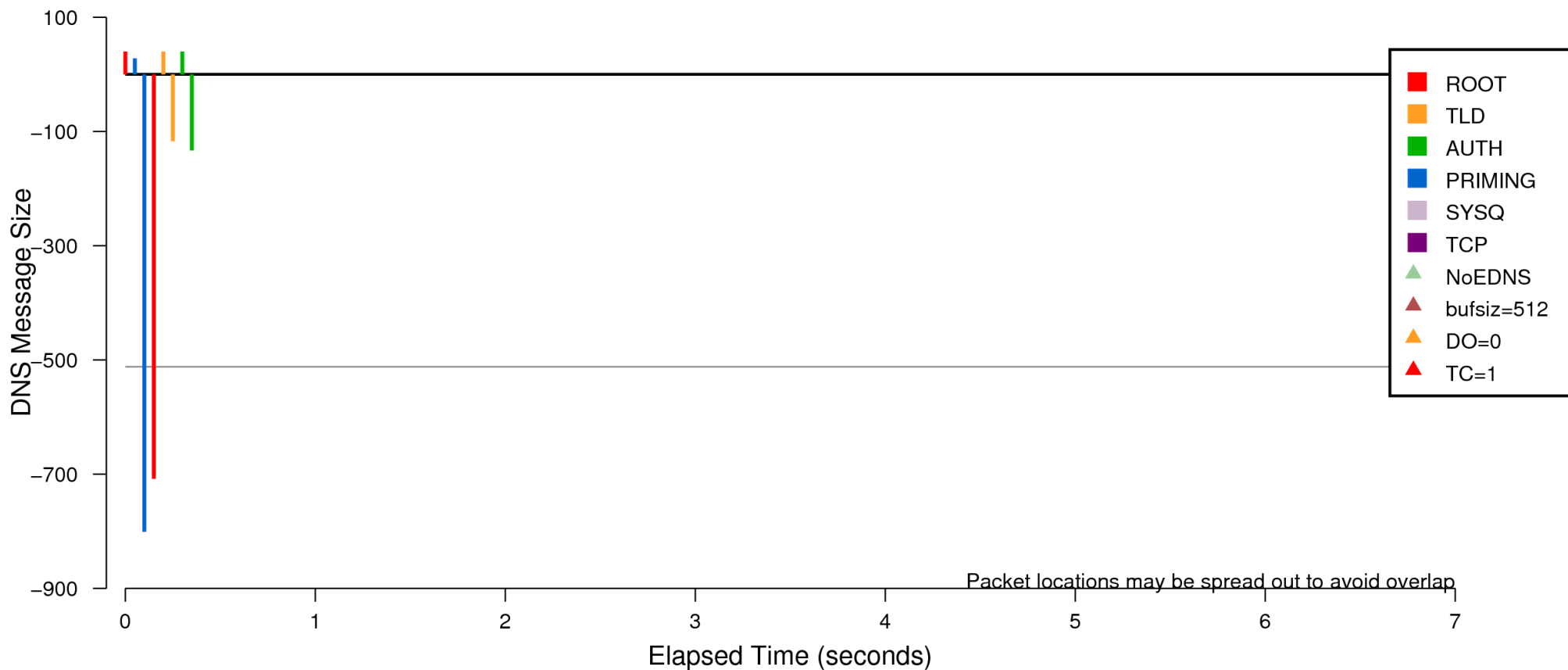
When DNS replies larger than 512 bytes are blocked, we see two retransmits, followed by a third with EDNS bufsiz=512. Then some number of “sysqueries” for glue that was dropped.

# bind943P3-unsigned-udp512blocked-001.pcap



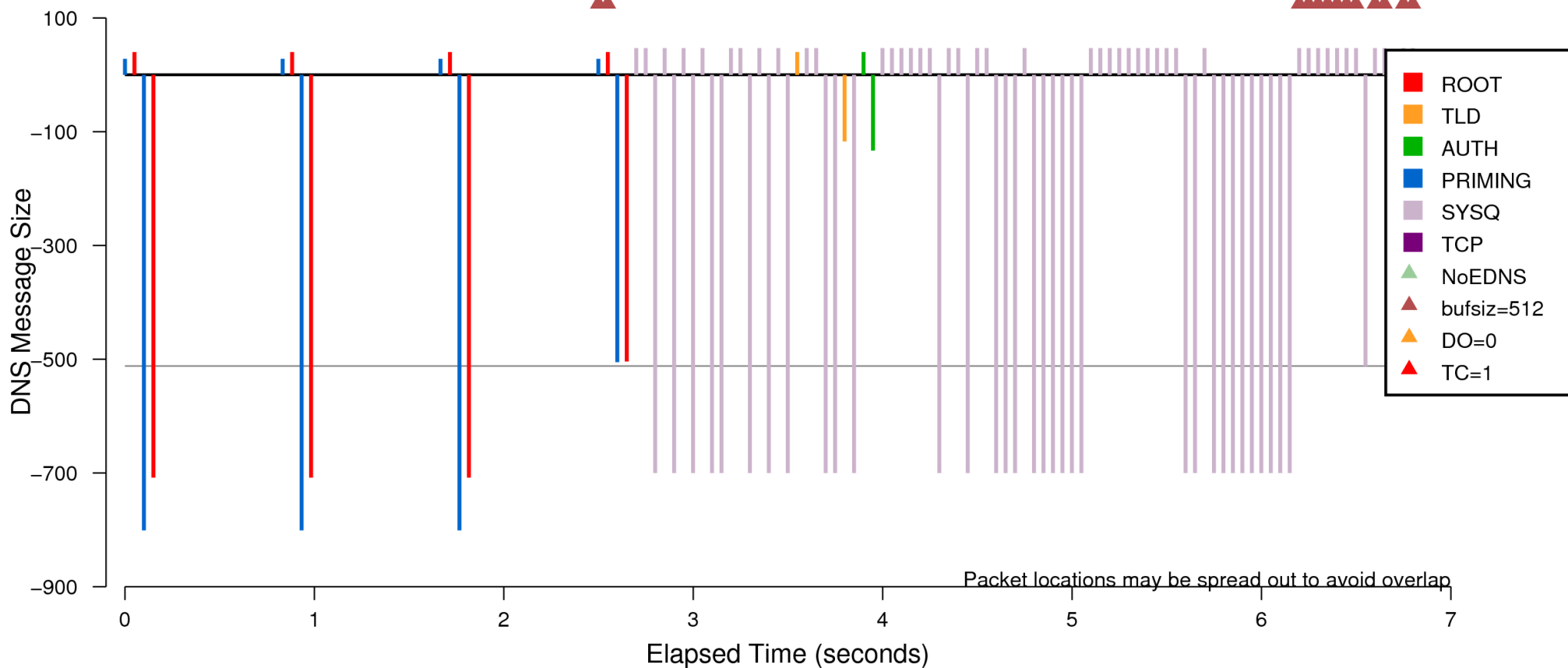
Here's what happens if you misunderstand or mis-remember the specs and block larger-than-512-byte messages based on the **UDP** size, rather than the **DNS** size.

# bind943P3-1KSK1ZSK-noblock-001.pcap



Normal transaction with a signed zone and no blocked responses. Responses are slightly larger.

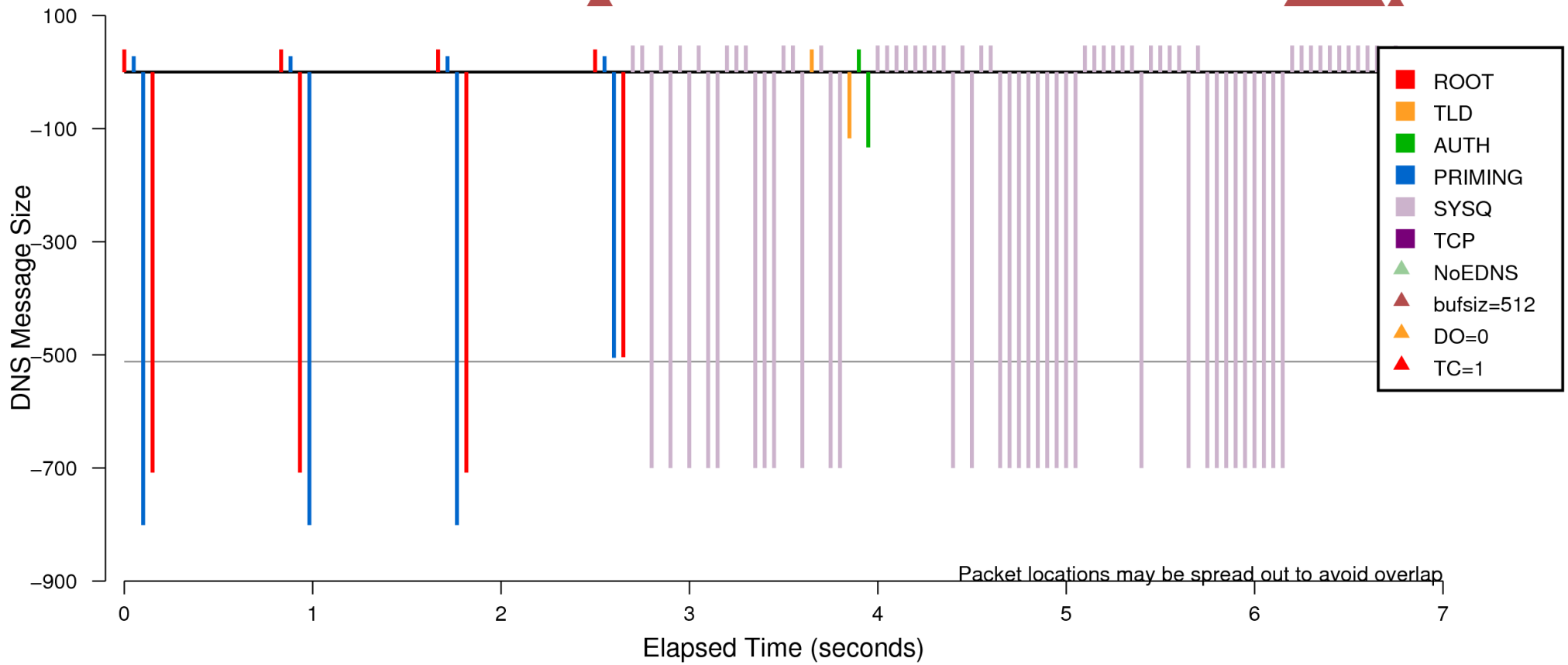
# bind943P3-1KSK1ZSK-dns512blocked-001.pcap



Signed zone and responses larger than 512 octets blocked. Three retransmits with the last having bufsiz=512. Note large number of NS name address lookups and corresponding blocked responses.

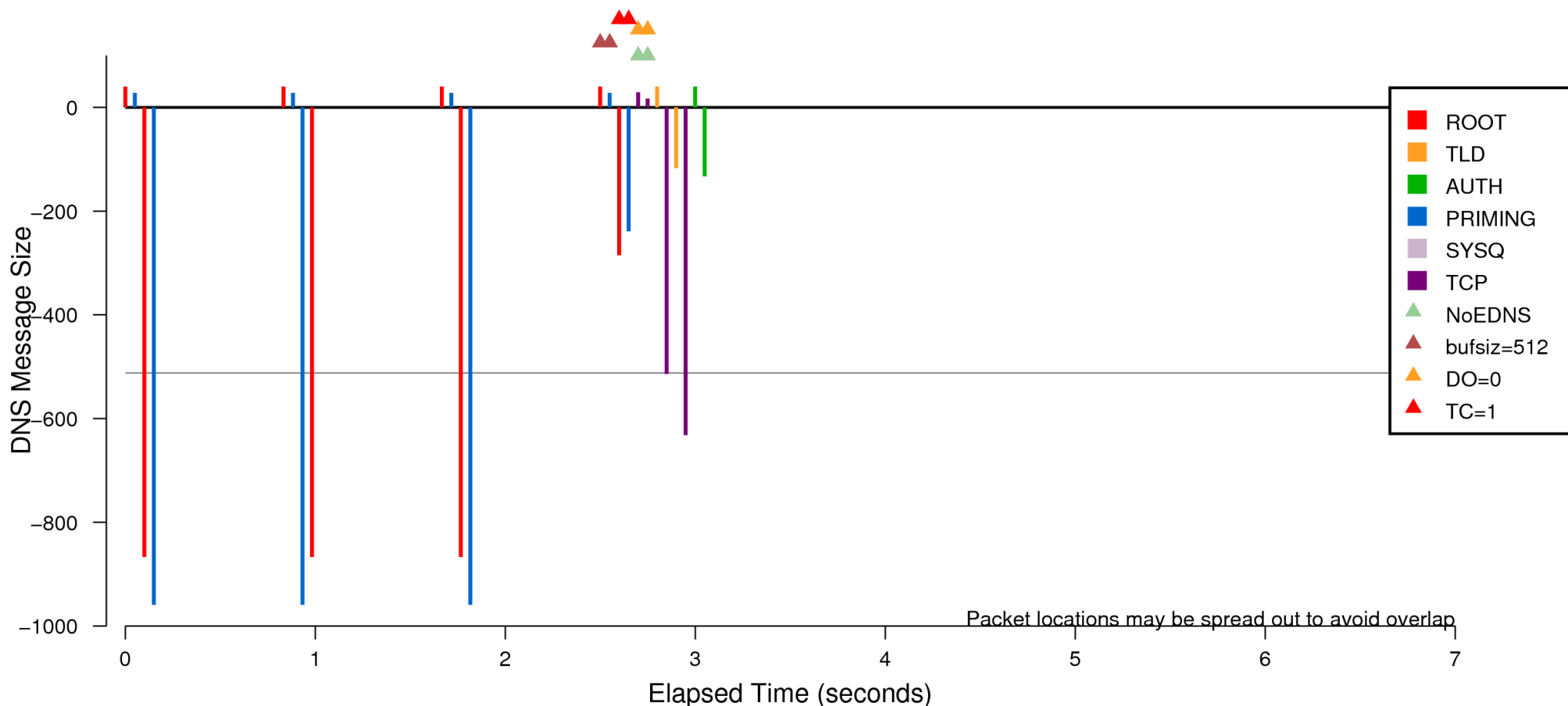


# bind943P3-2KSK1ZSK-dns512blocked-001.pcap



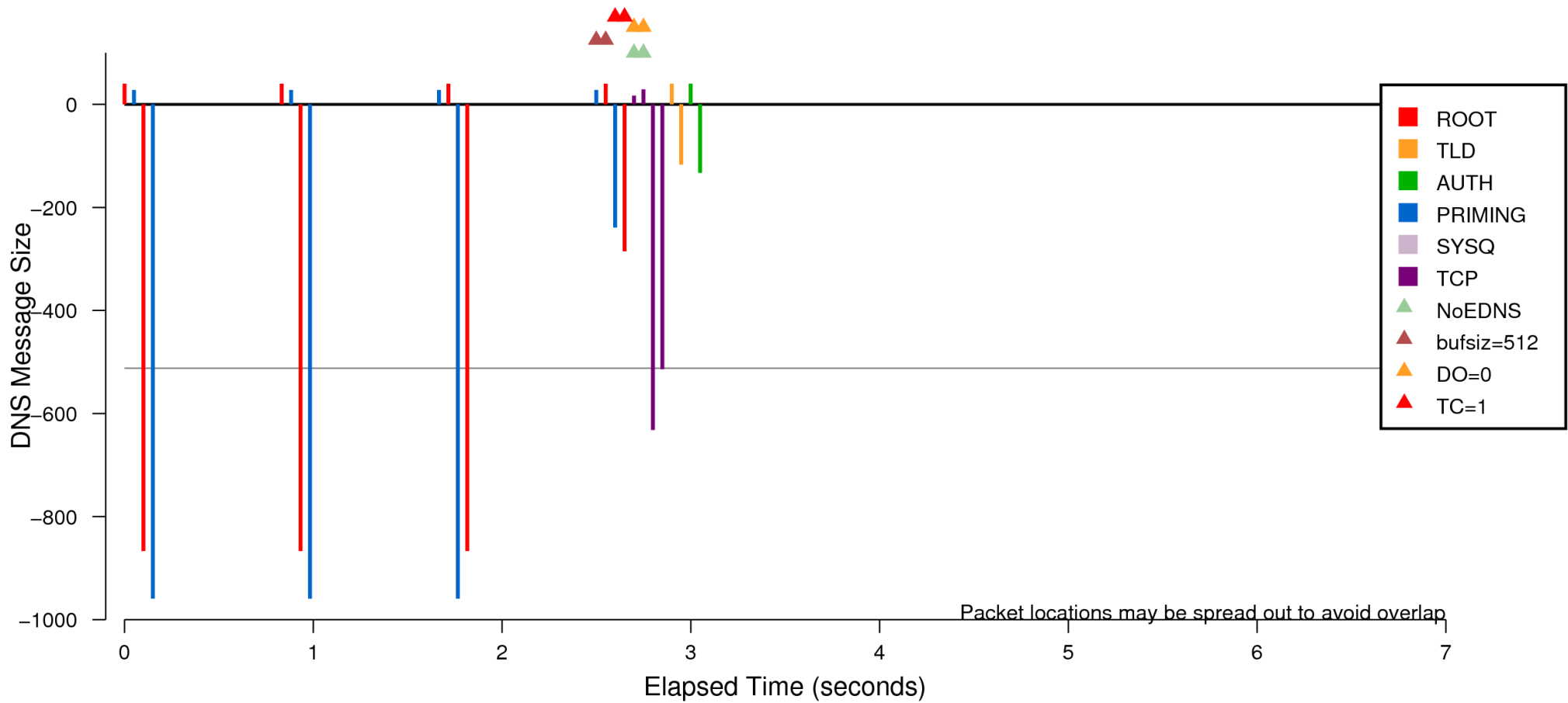
A KSK roll event.

# bind943P3-1KSK2ZSK-dns512blocked-001.pcap



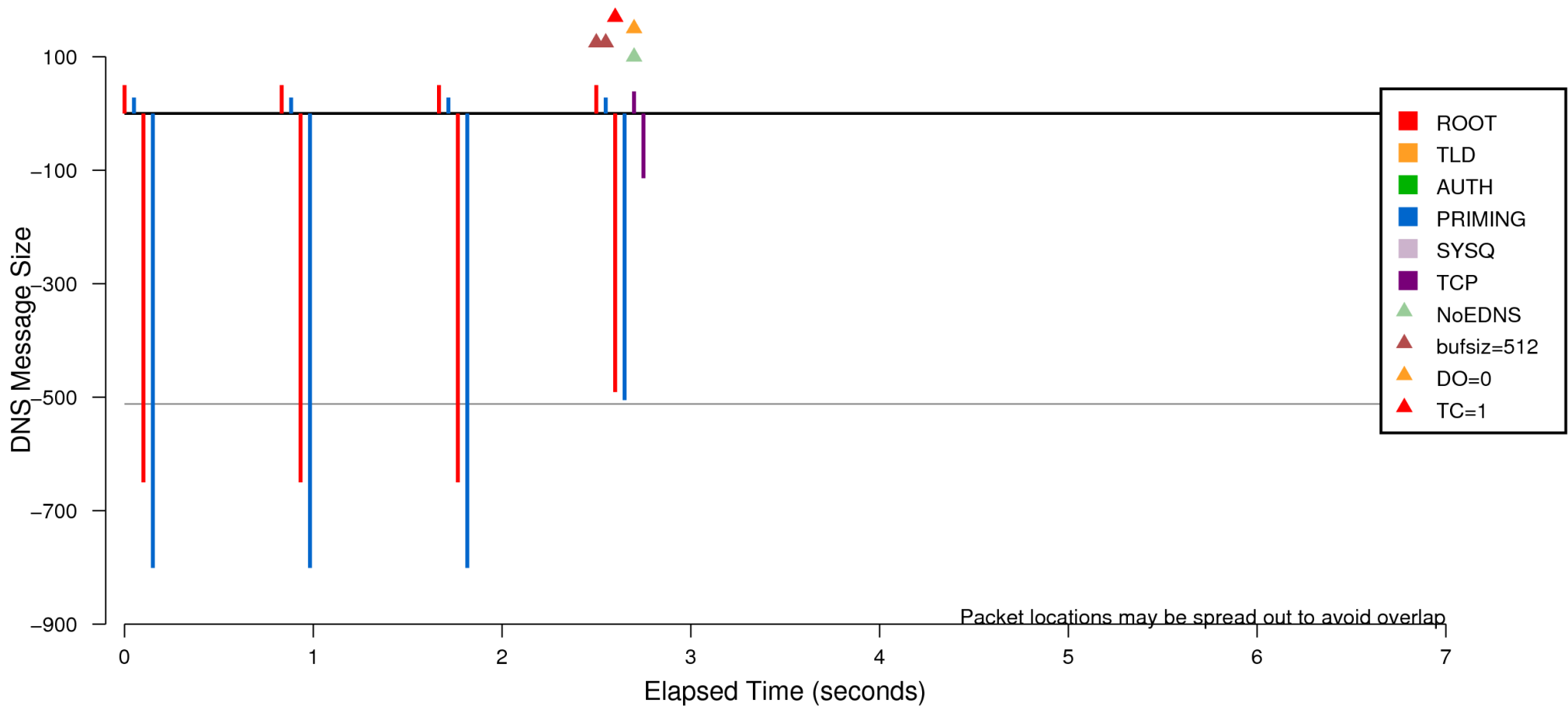
A ZSK roll event. The extra key data in the zone makes responses large enough to force TC=1 and a retry over TCP. Also note BIND-9.4.3P3 appears omit EDNS (and therefore DNSSEC support) over TCP. Both the user query and the priming query happen over TCP.

# bind943P3-2KSK2ZSK-dns512blocked-001.pcap



During worst-case key roll events, there may be up to 2 KSKs and 2 ZSKs in the zone. Looks about the same as the 1KSK/2ZSK case.

# bind943P3-1KSK1ZSK-dns512blocked-nxdomain-001.pcap



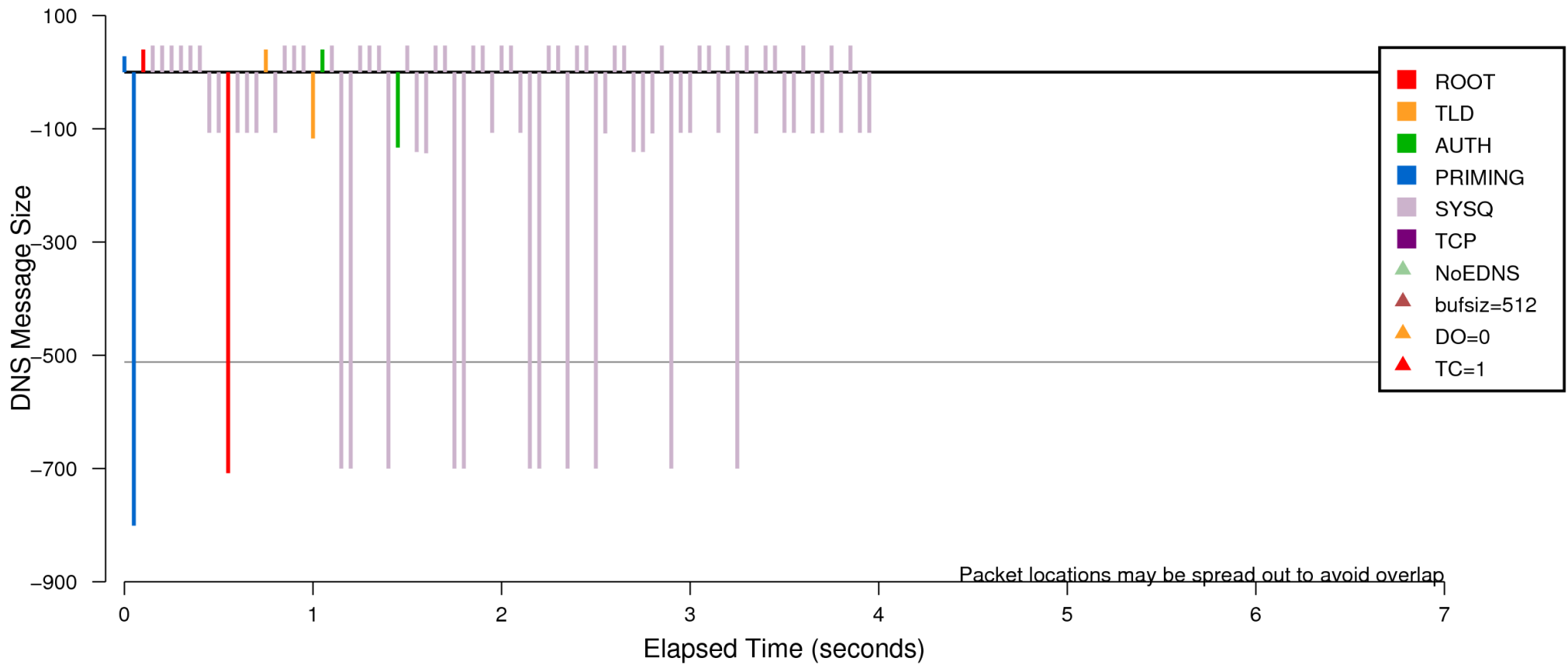
Query to a signed root that results in NXDOMAIN. The response to the user's query was truncated and retried via TCP. The priming query was not truncated.

# Notes and Thoughts on BIND

- Roots should expect TCP for NXDOMAINs
- Root should expect TCP for referrals during key rollovers
- Need more testing on whether BIND sends EDNS and DO=1 over TCP
- Would you rather have 1 TCP or numerous (25?) UDPs?

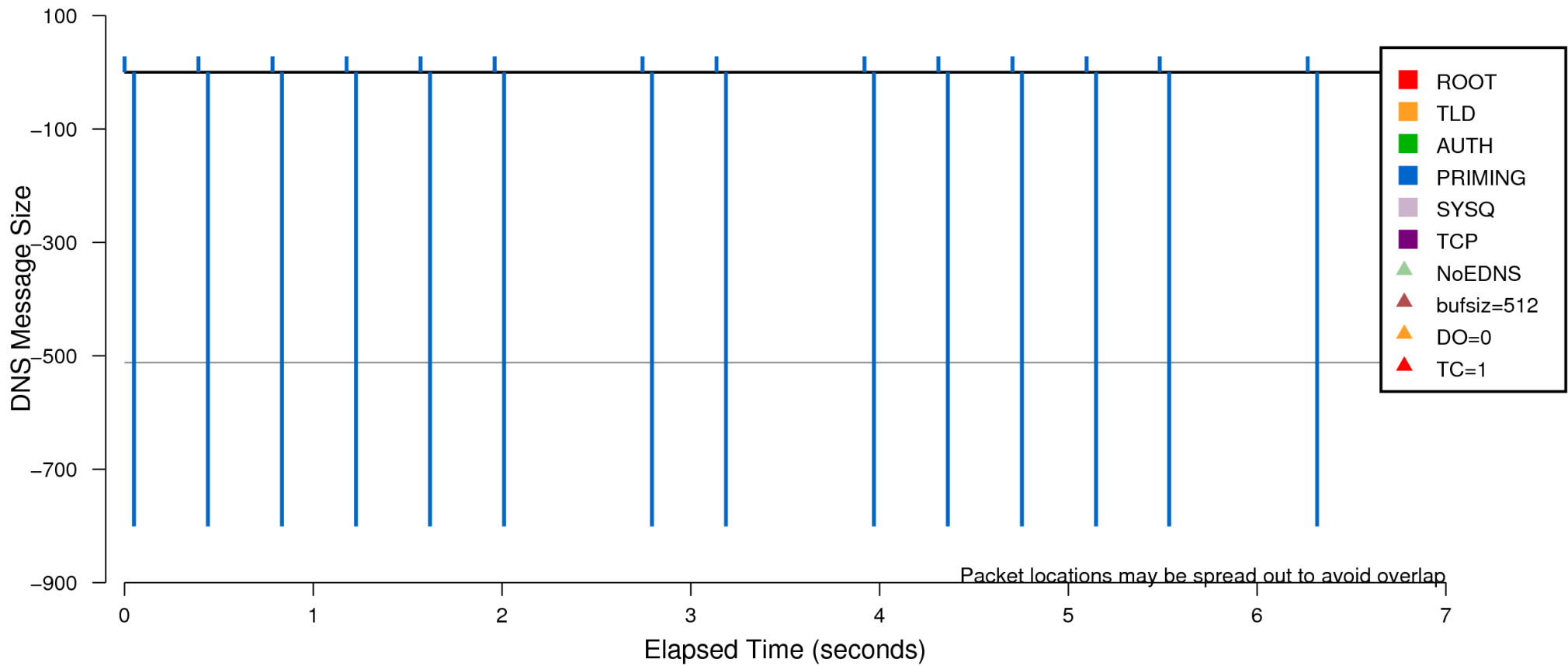
**Unbound 1.3.3**

# unbound133-1KSK1ZSK-noblock-001.pcap



Normal transaction to a signed root. The unsigned case looks this way as well, with lots of “sysqueries.”

# unbound133-1KSK1ZSK-dns512blocked-001.pcap



Unbound does not fall back to smaller EDNS buffer sizes, nor disable EDNS altogether. The user's query is never sent to a root because the priming query always fails. All cases where large responses are blocked look just like this.



Questions?

Feedback?